

Web Service Technologies: SOAP + WSDL + UDDI

SOAP

- Message Exchange
- SOAP Message Structure
- SOAP Encoding
- Programming Issues

WSDL

- Purpose & Scope
- Structure
- Programming & Use

UDDI

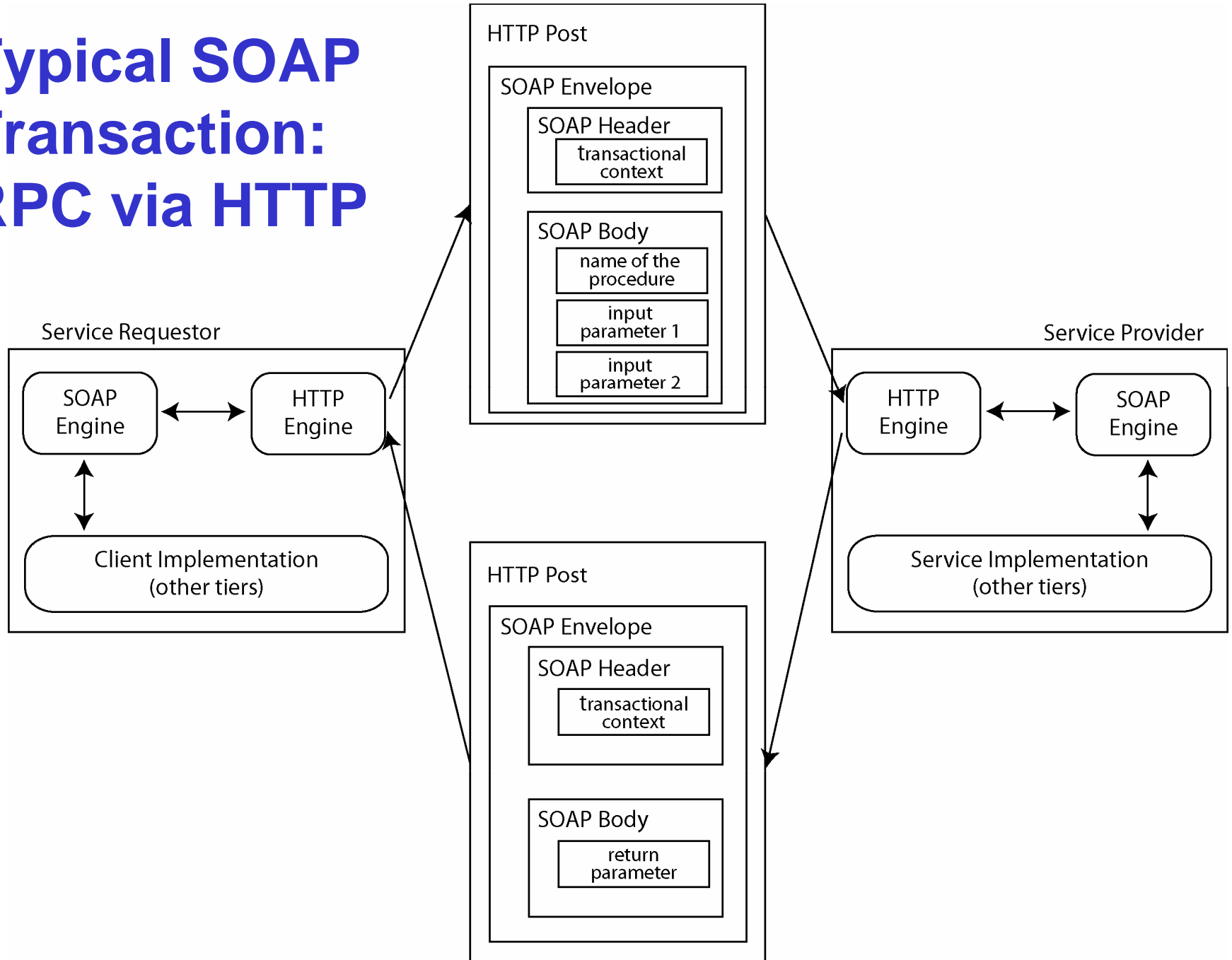
- Concept
- Data Structure

SOAP Message Exchange Model

A SOAP message in principle is a one-way transmission of an envelope from sender to receiver, but

- Messages may pass through various intermediate processors.
- Each intermediate processor may transform/enrich the previously received message (pipelining).
- A **Message Path** (routing) may be defined in the envelope header
- Processors along the path are called **Actors**

Typical SOAP Transaction: RPC via HTTP



SOAP via http:

SOAPAction Header

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- http Header specified by the SOAP WG (depreciated)
- Design to indicate SOAP intent to http server
- Major use: blocking of (unwanted) SOAP requests (firewalls ...)
- Now: 'action + URI' optional parameter of the `application/soap_xop+xml` Media Type

HTTP/1.0

...

Content-Type: text/xml; charset=utf-8

Content-Length: 456

SOAPAction: "urn:mymethod#myaction"

Asynchronous SOAP Message Exchange

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RPC-style interactions result in a tight inter-dependence of components. To generate a loose coupling of actors, SOAP may be

- bound to an asynchronous transport protocol s.a. SMTP
 - See **W3C: SOAP Version 1.2 Email Binding**
- implemented via asynchronous RPC handling by
 - placing SOAP communication in concurrent threads
 - placing SOAP messages in buffer queues

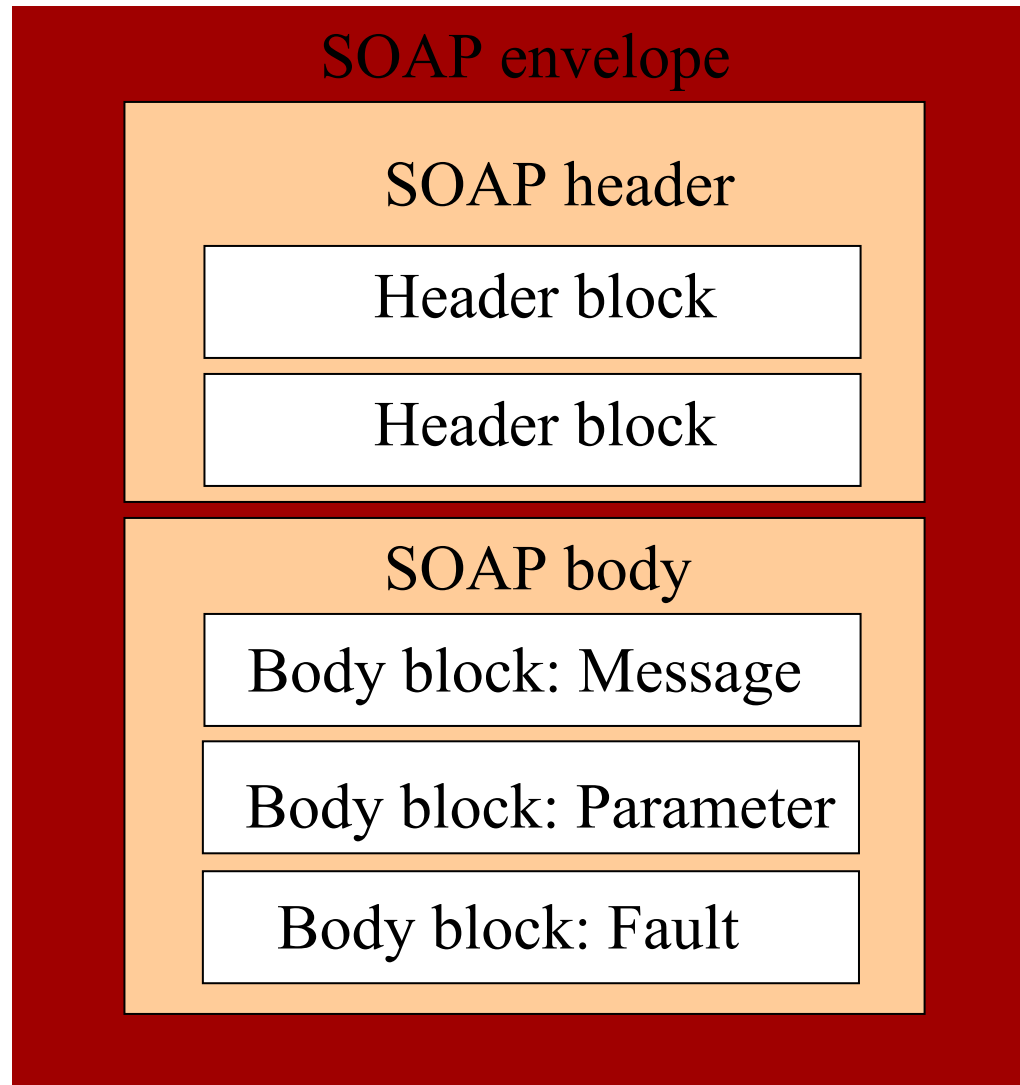
Session States of SOAP Services

SOAP message exchange is per default stateless. Session states may be preserved according to deployment parameters:

- Within `<service>` tag use
 - `<parameter name="scope" value="request" />` (default)
every request causes a new instance of the service class
 - `<parameter name="scope" value="session" />` placing
an instance of the service class is preserved during a session
(derived from `SimpleSessionHandler`)
 - `<parameter name="scope" value="application" />`
only one instance of the service class is initiated
- Client code might account for states by re-using call object

SOAP Message Structure

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SOAP Message Envelope

- Mandatory root element of any SOAP messages
- Defines SOAP version via a namespace
- Two possible child elements:
 - Soap Header
 - Soap Body

```
<SOAP-ENV:Envelope xmlns:SOAP-ENV=  
  "http://schemas.xmlsoap.org/soap/envelope">  
  <SOAP-ENV:Body>  
    ...  
  </SOAP-ENV:Body>  
</SOAP-ENV:Envelope>
```


SOAP Header

- Optional element
- Flexible framework to specify additional attributes, e.g. transaction management, AAA (transactional context)
- Two predefined header attributes:
 - **Actor attribute**: defines message path for chaining SOAP service nodes
 - **mustUnderstand attribute**: indicates whether a header element is optional or mandatory, i.e. must be processed

SOAP Header Example

```
<SOAP-ENV:Header>  
  <my:ServiceAccount xmlns:my=„urn:my.org“  
    SOAP-ENV: mustUnderstand=„true“>  
    bogus-7  
  </my:ServiceAccount>  
</SOAP-ENV:Header>
```

Implementation:

Create/manipulate a header with SOAPHeader,
SOAPHeaderElement from
org.apache.axis.message

SOAP Body

- Mandatory element
- Contains messages and data in user defined blocks (XML encoded payload)
- One predefined optional body element
 - **SOAP-ENV:Fault**: specifies SOAP error conditions

SOAP Body

```
<SOAP-ENV:Body>  
  <my:ServiceRequest xmlns:my=„urn:my.org“>  
    <my:ServiceType>Test</my:ServiceType>  
  </my:ServiceRequest>  
  <my:ServiceParams xmlns:my=„urn:my.org“>  
    Parameters everywhere ...  
  </my:ServiceParams>  
</SOAP-ENV:Body>
```

Implementation:

- At Client: `setOperationName` and `addParameter`
(Methods of `org.apache.axis.client.Service.call`)

SOAP Fault

- A Webservice error will be returned with a `Fault` element in the body

Information carried in the `Fault` block:

- `faultCode`: text code indicating the class of errors
- `faultString`: human readable explanation of the error
- `faultActor`: string indicating the fault causing server
- `detail`: element to carry application specific detail related to processing the body of the message, may contain child elements (detail entries)

SOAP FaultCodes

SOAP `FaultCodes` may attain the following values:

- **VersionMismatch**: Indicates that the SOAP-ENV included an invalid namespace.
- **MustUnderstand**: Indicates that the recipient is unable to process a header with `MustUnderstand` attribute.
- **Server**: Indicates a server error, which is not directly related to the message processed.
- **Client**: Indicates that the server is unable to process the client request, e.g. a method is nonexistent or parameters are invalid.

SOAP Fault Example

```
<SOAP-ENV:Body>
  <s:Fault>
    <faultcode>Client</faultcode>
    <faultstring> Invalid credentials</faultstring>
    <faultactor>http://myservice.org</faultactor>
    <details>
      <!-- application specific details -->
    </details>
  </s:Fault>
</SOAP-ENV:Body>
```

Implementation:

- At Client: Catch `javax.xml.soap.SOAPException`
- At Server: Extend exception handling with class
`org.apache.axis.message.SOAPFault`

SOAP Encoding

- In principle SOAP envelopes are designed to carry any well-formed XML document
- To agree on common data types SOAP allows to set an encodingStyle attribute – SOAP1.2:
`SOAP-ENV:encodingStyle=`
`"http://www.w3.org/2001/09/soap-encoding"`
- SOAP encoding includes simple types (taken from XSD Schema) and compound types
- Implementation of types:
`org.apache.axis.encoding.*`

SOAP Compound Types

- Array:

```
...xsi:type="Array" arrayType="xsd:string[2]">  
  <name> Charly Brown </name>  
  <name> Snoopy Dog </name>
```

- Struct:

```
...xsi:type="Name">  
<firstname xsi:type="xsd:string">Charly</firstname>  
<lastname xsi:type="xsd:string">Dog</lastname>
```

- Bytearrays:

```
<binarydata xsi:type="base64">  
  sdkIJWSNjnsjfdoi234sdi  
</ binarydata>
```

Array Service

```
public double[] getSinusArray(double[] array){  
    double[] retVal = (double[]) array.clone();  
  
    for(int i =0 ; i<array.length; i++){  
        retVal[i] = Math.sin(retVal[i]);  
    }  
    return(retVal);  
}
```

Array Client

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```
private void look4Sinus() {
    Call call;
    Service service = new Service(); //create service

    try {
        call = (Call)service.createCall();
        call.setReturnType(javax.xml.rpc.encoding.XMLType.SOAP_ARRAY); //specify the (array) return value

        call.setOperationName("getSinusArray"); //specify invoked webservice method
        call.setTargetEndpointAddress( HOST + SERVICE_PATH ); //specify ws url

        //specify passed String parameter (name of enumeration)
        call.addParameter("array", XMLType.SOAP_ARRAY, ParameterMode.IN);

        double[] numbers = new double[]{1.0,20.0,50.0}; //create input value
        Object values[] = (Object[])call.invoke(new Object[] {numbers} ); //invoke web service

        System.out.println("Size of return ["+values.length+""); //output result
        for(int i =0; i< values.length;i++){
            System.out.println("value ["+i+"] ["+values[i]+"");
        }
    }
}
```

...

Literals/XML

Instead of using SOAP encoded data one can transmit entire XML documents by

- encoding data as literalxml

`SOAP-ENV:encodingStyle=
http://xml.apache.org/xml-soap/literalxml`

- appending serialized XML to the envelope
- as attached XML file

Service with XML as String Parameter

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```
public String stringTransport(String xml){  
  
    String ret = null;  
  
    if(xml != null){  
        try {  
            //process XML data  
            ....(new StreamSource(new StringReader(xml)),result);  
  
            //put processed data into return value  
            ret = result.getWriter().toString();  
  
        } catch (Exception ex) {  
  
            ...  
        }  
    }  
}
```

Client sending XML as String Parameter

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```
public void transportXMLString() throws Exception {  
    ...  
    //exit if no sources are specified  
    if (dsXML == null ) return;  
    //create handler for data sources  
    String stringXML = getStringFromDataSource(dsXML);  
    call = (Call) service.createCall();          //create new call  
    //register (passed) parameter for XML string  
    call.addParameter("xml", XMLType.XSD_STRING, ParameterMode.IN);  
  
    call.setReturnType(XMLType.XSD_STRING); //specify expected return type of WS-Method  
    call.setOperationName(new QName("stringTransport")); //specify web service method  
    call.setTargetEndpointAddress(HOST + SERVICE_PATH); //specify web service URI  
  
    //invoke web service with passing the XML strings as parameters.  
    String ret = (String) call.invoke(new Object[] { stringXML });  
    ...  
}
```

Service with XML as Attachment

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```
public DataHandler transport(DataHandler xml){
    DataHandler dhRet = null;

    if(xml != null){
        try {
            ...
            ... new StreamSource(xml.getInputStream()),result);

            ...
            dhRet = new DataHandler(dsResult);
        } catch (Exception ex)
```

Client sending XML as Attachment

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```
public void transportXMLAttachments() throws Exception {  
    ...  
    //exit if no sources are specified  
    if (dsXML == null || dsXSL == null) return;  
  
    //create handler for data source  
    DataHandler dhXML = new DataHandler(dsXML);  
  
    ...  
    call = (Call) service.createCall(); //create a new call  
    //create qualified name for attachment type (DataHandler).  
    QName qnameAttachment = new QName("DataHandler");  
    //Add (default) serializer for attachments.  
    call.registerTypeMapping(dhXML.getClass(), qnameAttachment, JAFDataHandlerSerializerFactory.class,  
    JAFDataHandlerDeserializerFactory.class);  
  
    //Register (passed) parameter for XML file.  
    call.addParameter("xml", qnameAttachment, ParameterMode.IN);  
  
    ...  
    //invoke web service with passing XML datahandler as parameter.  
    Object ret = call.invoke(new Object[] { dhXML });  
}
```

...

Java Beans

For more complex objects it is simplest working with beans:

- Provide the bean class at client and server
- SOAP will transport the state of the bean
- Encoding of beans is eased by built-in bean serializer classes (transform to XML)

`or .apache.axis.encoding.ser.*`

Bean Service

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```
public MyBean scramble(MyBean bean){
    //create return value
    MyBean retVal = new MyBean();

    //write text backwards (scramble text value)
    String text = "";
    for(int i =bean.getText().length();i>0;i--){
        text+=bean.getText().substring(i-1,i);
    }

    //set new text value
    retVal.setText(text);

    //return scrambled object
    return(retVal);
}
```

Bean Client

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...

```
bean = new MyBean(); //create bean  
call = (Call)service.createCall(); //create call
```

```
//create qualified name for attachment type (DataHandler).  
QName qname = new QName("http://myBean.org","MyBean","my");
```

```
//add (de-)serializer for bean
```

```
call.registerTypeMapping(MyBean.class, qname, BeanSerializerFactory.class,  
    BeanDeserializerFactory.class);
```

```
call.addParameter("bean", qname, ParameterMode.IN); //register (passed) parameter for bean
```

```
call.setReturnType(qname); //specify expected return type of web service method
```

```
call.setOperationName(new QName("scramble")); //specify web service method
```

```
call.setTargetEndpointAddress(HOST + SERVICE_PATH); //specify web service URI
```

```
Object ret = call.invoke(new Object[] {bean}); //invoke web service with passing bean as parameter.  
} catch (Exception ex) {
```

Own Objects

To include own objects in SOAP messages:

- Provide the object class at client and server
- Provide object (de-)serializer
- Provide (de-)serializer factory
- Register serializer with attachment
- Handle object in bean analogy

Programming: Service Versioning

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```
public abstract class BaseService {
    /**
     * The version of the web service. Should be re-set on derivation via setVersion().
     * You can overwrite this string in your derived class, too.
     */
    protected String VERSION = "To set correct Version, use setVersion() in constructor of web service.";

    /**
     * Resolve the version of web service. */
    public String getVersion() {
        return this.VERSION;
    }

    /**Internal way to (re-)set version string. */

    protected void setVersion(String version){
        this.VERSION = version;
    }
}
```

Programming: Client Checking Version

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```
Service service = new org.apache.axis.client.Service();
    try {
        Call call = (Call) service.createCall();           //create call
        call.setReturnType(XMLType.XSD_STRING);         //specify expected return-type of call

        call.setOperationName("getVersion");           //specify called method

        //specify URL of web service
        call.setTargetEndpointAddress(HOST + SERVICE_PATH);

        //invoke remote method
        String ret = (String) call.invoke((Object[]) null);

        System.out.println("Version of WebService [" + ret + "]);

    } catch (ServiceException ex)
```

Programming: Obtaining a Service Logger

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```
/**  
 * Obtained Logger from JBoss.  
 */  
protected static Log log = LogFactory.getLog(MyService.class.getName());
```

Sample Codes

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 [SessionbasedService](#)

 [OwnObjectService](#)

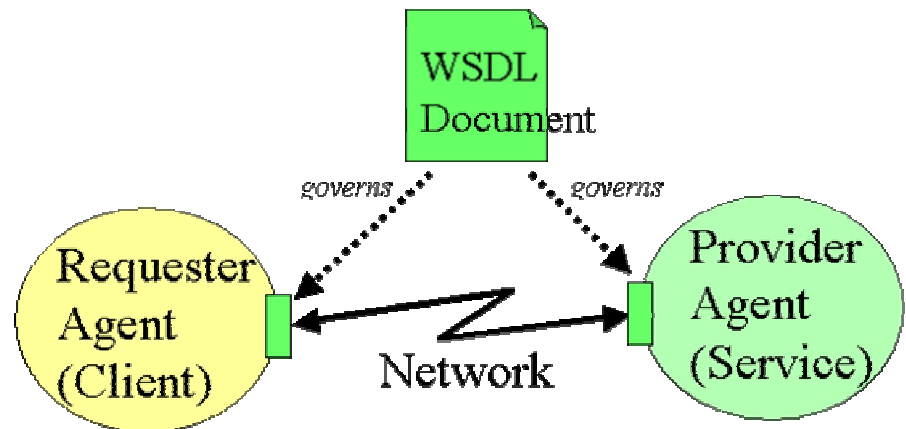
Web Service Description Language (WSDL)

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- Interface description language for web services (like IDL in Corba).
- Additionally defines *service access* mechanisms and *locations* (→ no central middleware).
- XML encoded.
- Originally a proposal of IBM, Microsoft, Ariba, +++, now WSDL 1.1 W3C note (not recommendation)
- WSDL 2.0 work of W3C – on last call status (Oct. 04).

WSDL Purpose & Scope

- o Governs the interaction between service provider and requester.
- o Viewpoint: service provider.
- o Describes 'the mechanics', i.e. syntax and behaviour (WSDL 2.0) of the service
- o No description of the intended semantics.
- o Limited to describing individual Web Service, not service chains.



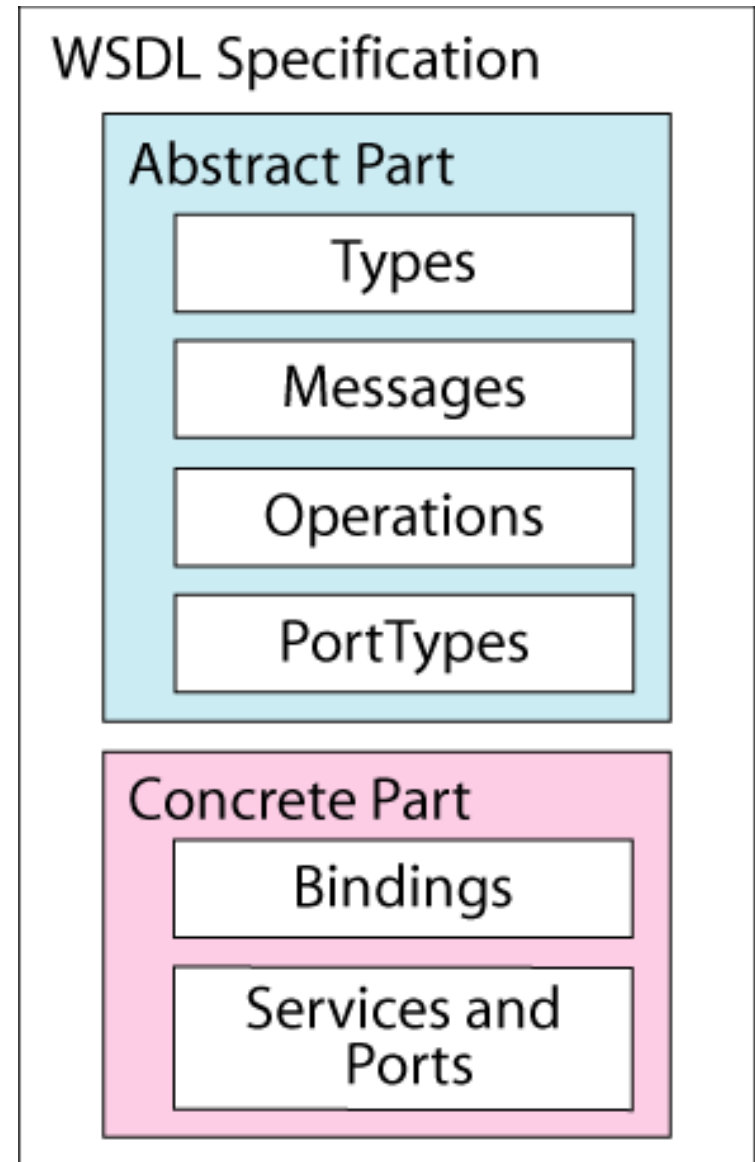
WSDL

Abstract Part:

- Analogue to IDL.
- Defines Port Types as a collection of message exchange operations.

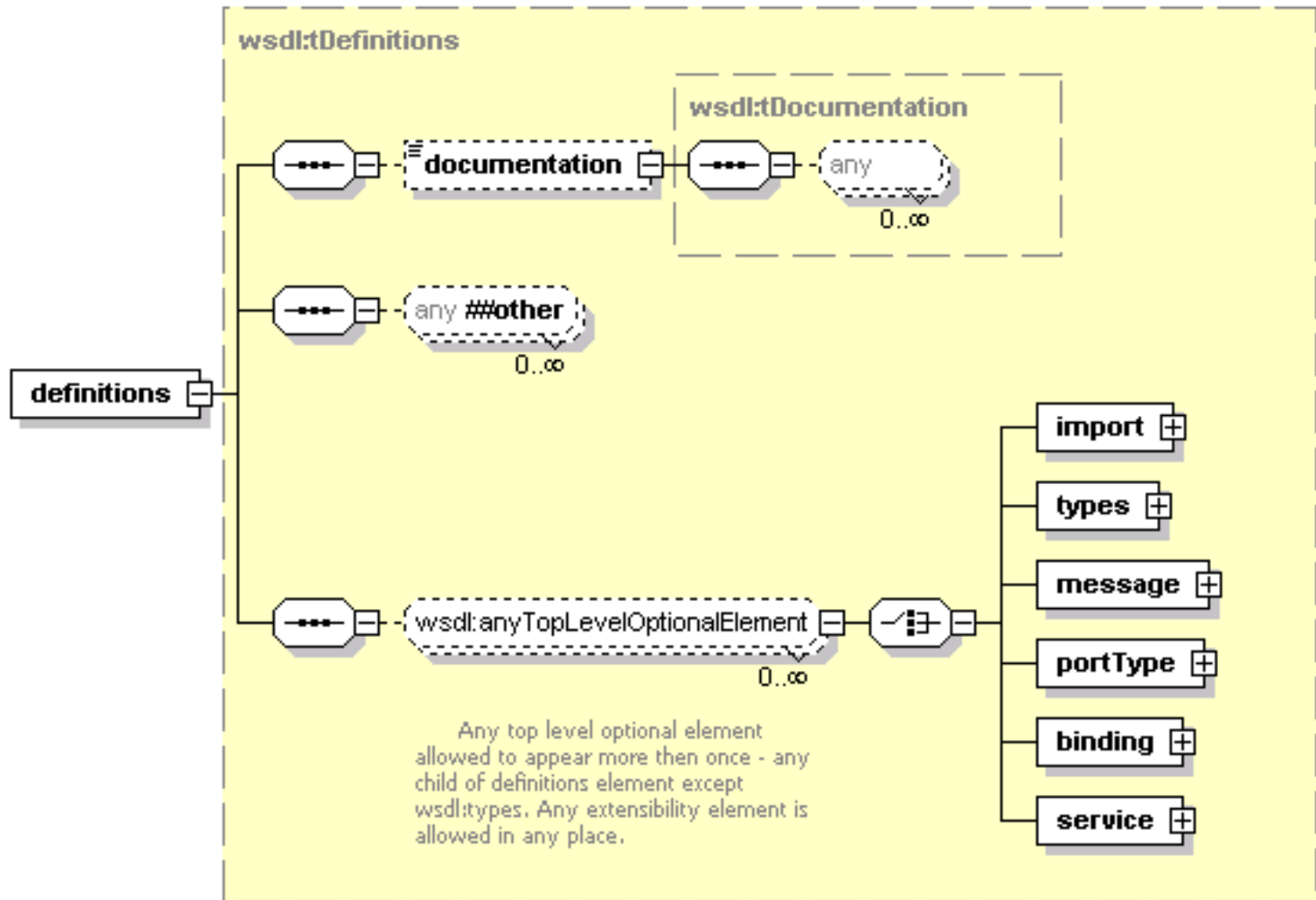
Concrete Part:

- Defines service access, i.e. encoding, protocol binding.
- and EndPoints as described by URIs.



WSDL Structure

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All structural parts may contain human readable descriptions (documentation).

Types

- Describes all data types used between client and server.
- XML Schema types default.

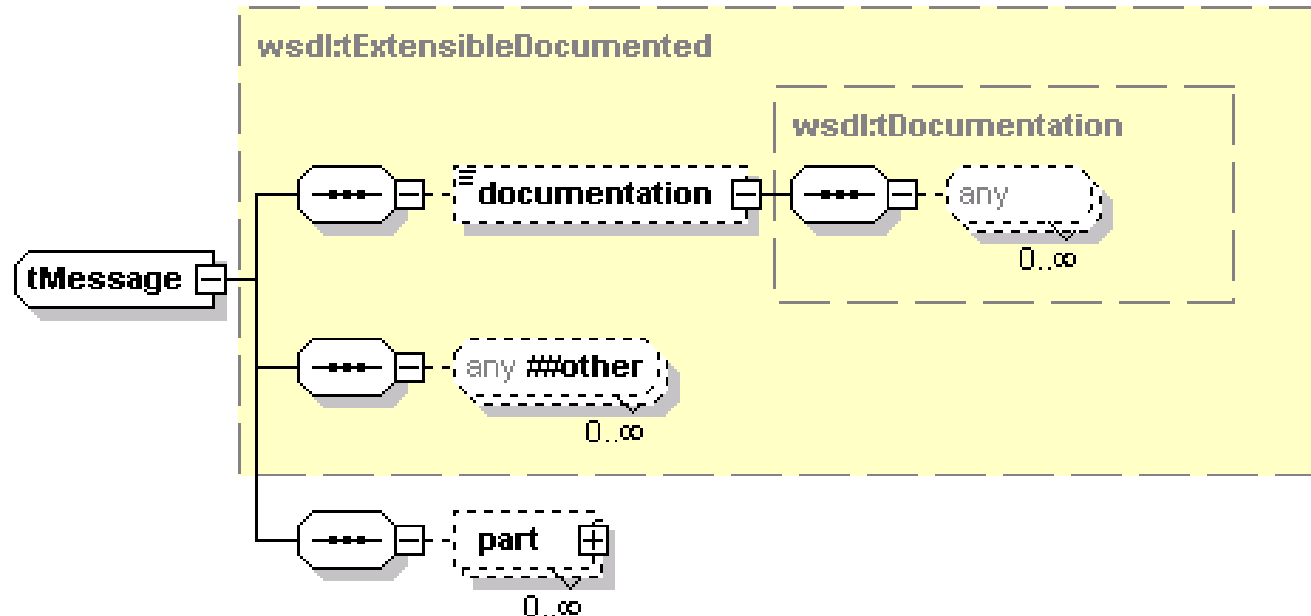
Example:

```
<types>
  <schema targetNamespace=http://www.fhtw-berlin.de
    xmlns="http://www.w3.org/2001/XMLSchema">
    <complexType name="HylosObject">
      <sequence>
        <element name="aggregationLevel" type="xsd:int"/>
        <element name="keywords" nillable="true" type="soapenc:Array"/>
        <element name="relations" nillable="true" type="soapenc:Array"/>
      </sequence>
    </complexType>
    <complexType name="Relation">
      <sequence>
        <element name="reference" nillable="true" type="xsd:string"/>
        <element name="relation" nillable="true" type="xsd:string"/>
      </sequence>
    </complexType>
  </schema>
</types>
```

WSDL Message

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- Describes a single, one-way message.
- Defines the name of the message.
- Parameters or return values are encoded as parts.



Message Example

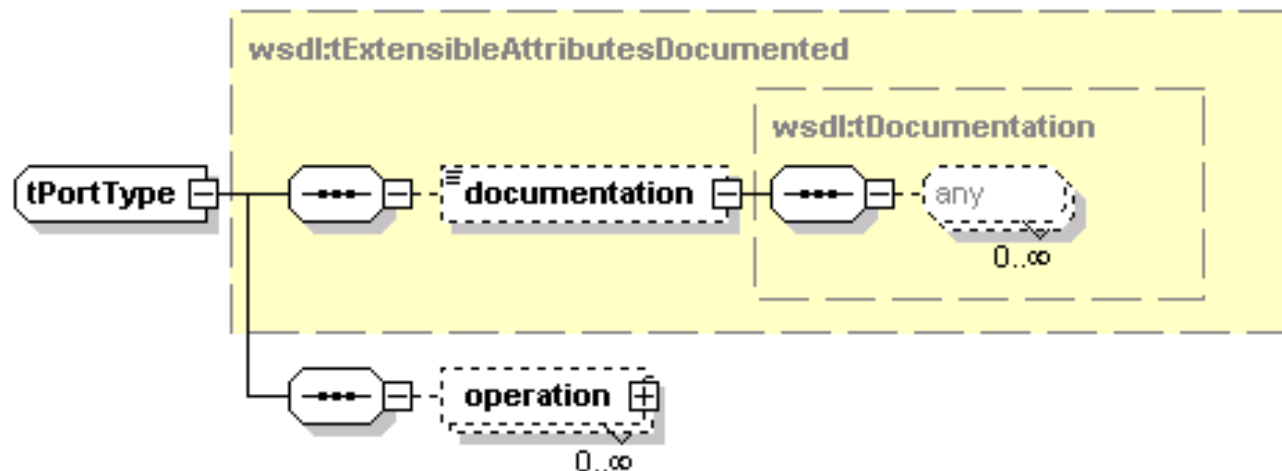
```
<message name="searchObjectsRequest">  
  <part name="filter" type="xsd:string"/>  
</message>
```

```
<message name="searchObjectsResponse">  
  <part name="searchObjectsReturn"  
    type="soapenc:Array"/>  
</message>
```

WSDL PortType

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- Combines multiple message elements to form an operation.
- May define several operations.
- Operations must conform to pre-defined patterns.

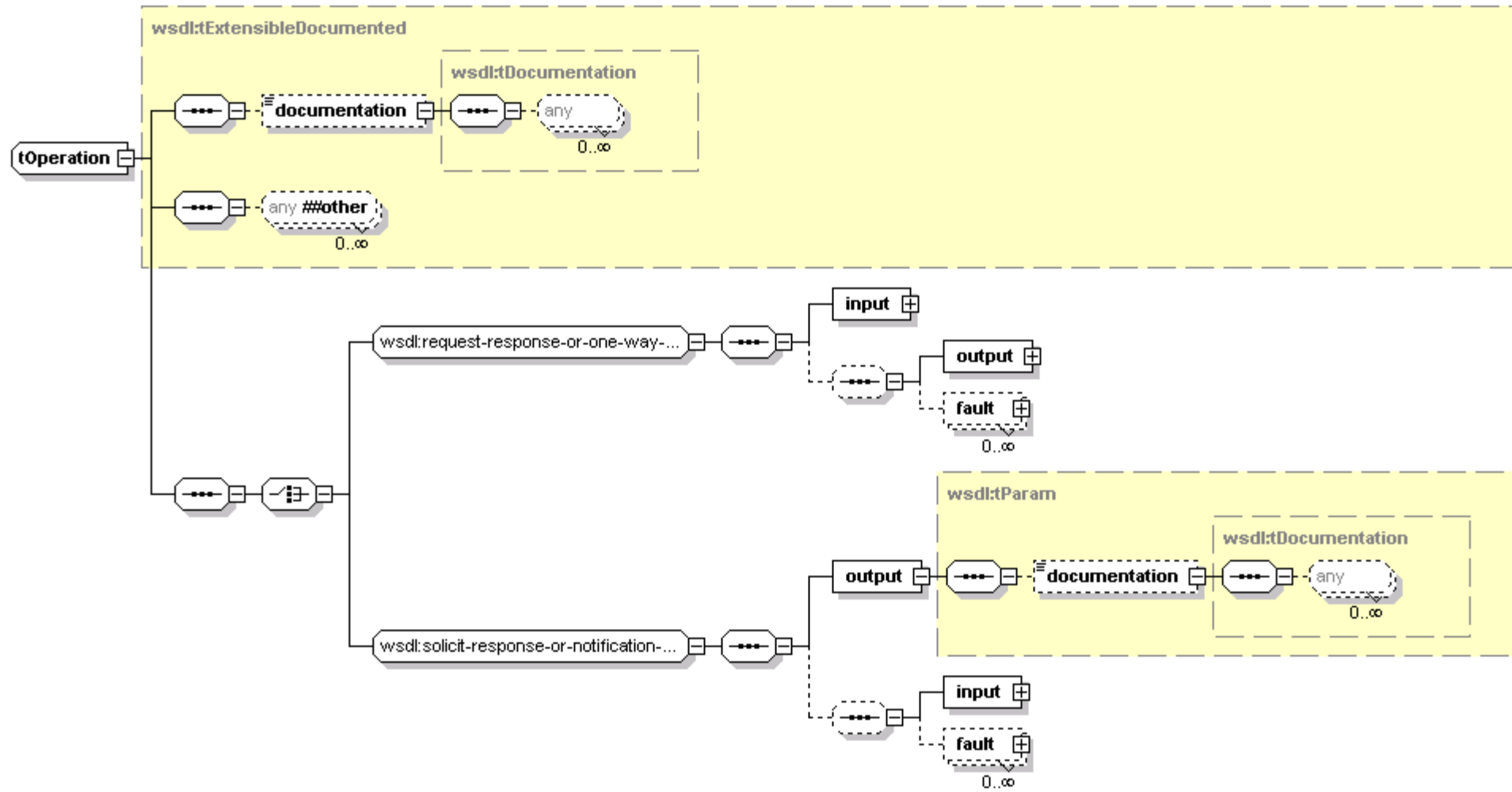


PortType Example

```
<portType name="HylosObjectService">
  <operation name="fetchObject" parameterOrder="path">
    <input message="impl:fetchObjectRequest"
      name="fetchObjectRequest" />
    <output message="impl:fetchObjectResponse"
      name="fetchObjectResponse" />
  </operation>
  <operation name="searchObjects"
    parameterOrder="filter">
    <input message="impl:searchObjectsRequest"
      name="searchObjectsRequest" />
    <output message="impl:searchObjectsResponse"
      name="searchObjectsResponse" />
  </operation>
</portType>
```

WSDL Operations

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WSDL 2.0 – Message Exchange Pattern (MEP)

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Abstract description of the sequence and cardinality of messages within operations

In-bound MEPs

- In-Only
- Robust In-Only
- In-Out
- In-Optional-Out

Out-bound MEPs

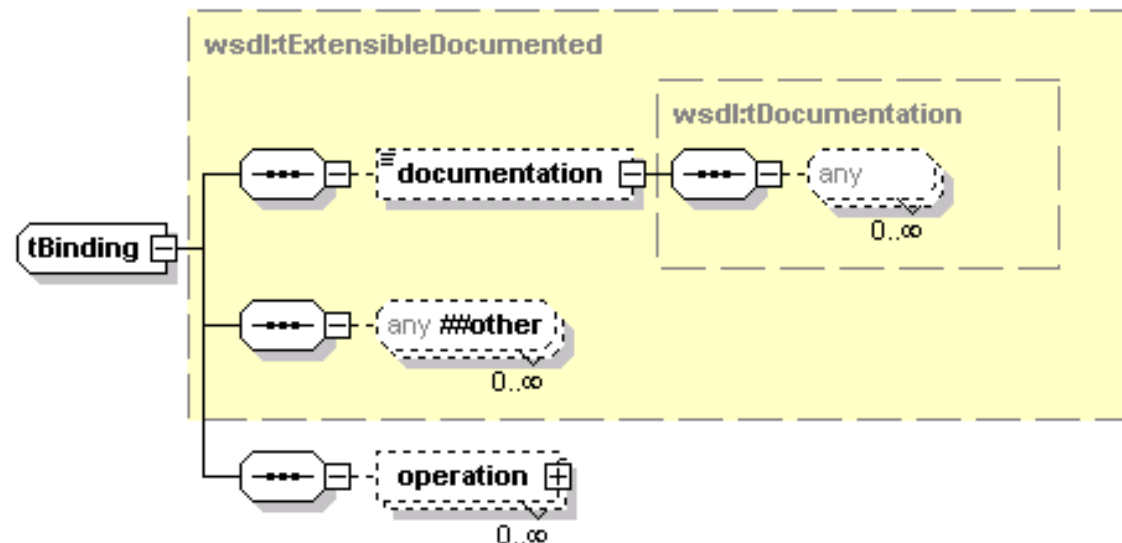
- Out-Only
- Robust Out-Only
- Out-In
- Out-Optional-In

MEPs purpose is merely the complete specification of functionality at the end point (e.g. out-bound descriptions)

WSDL Binding

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- Makes abstract service definitions concrete with respect to
 - RPC protocols: assigns protocol actions to operations.
 - Transport protocols: specifies RPC transport
 - Encodings: fills messages/parameters into protocol payload

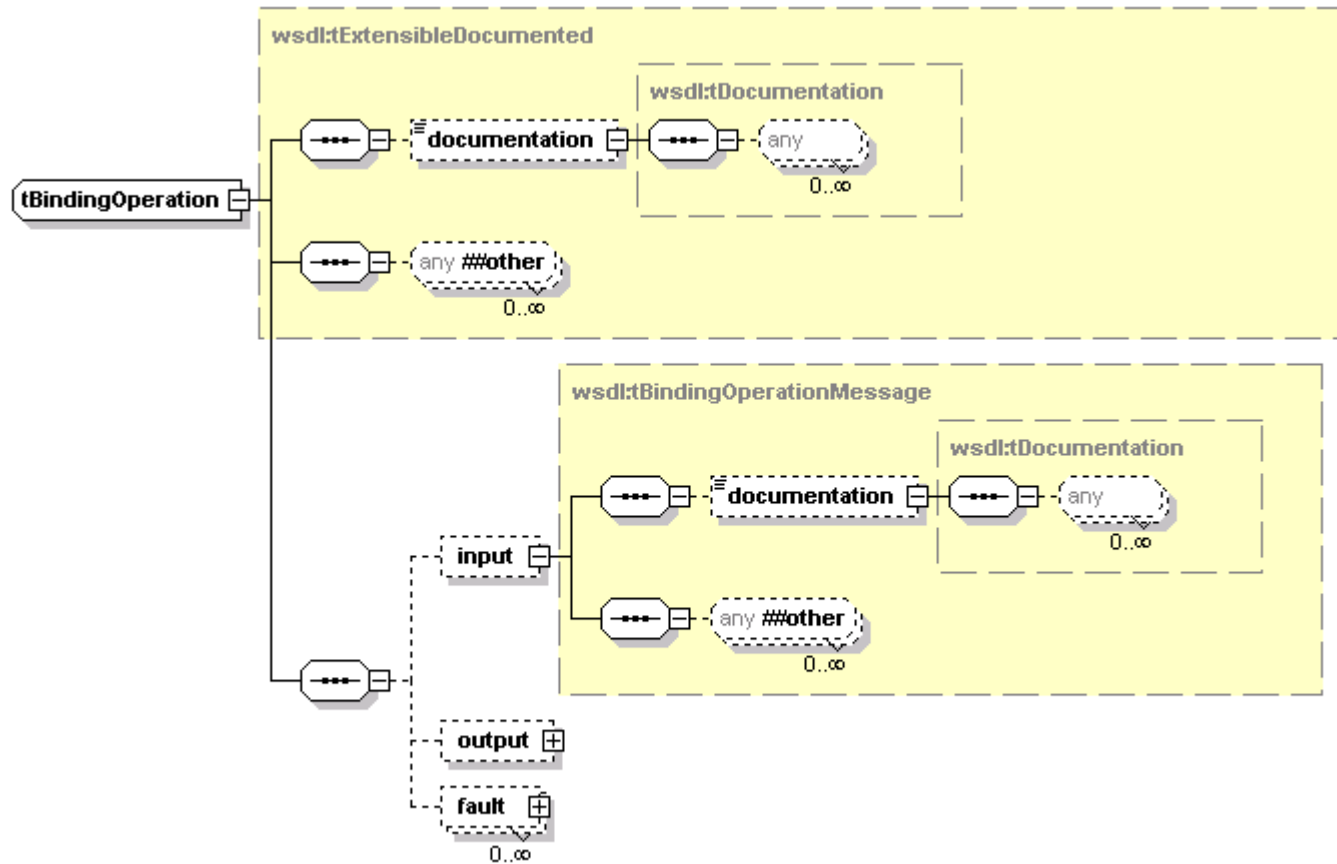


Binding Example

```
<binding name="HylosObjectServiceSoapBinding" type="impl:HylosObjectService">
  <wsdlsoap:binding style="rpc"
    transport="http://schemas.xmlsoap.org/soap/http"/>
  <operation name="fetchObject">
    <wsdlsoap:operation soapAction=""/>
    <input name="fetchObjectRequest">
      <wsdlsoap:body encodingStyle="http://schemas.xmlsoap.org/soap/encoding/"
        namespace="http://hylos.de" use="encoded"/>
    </input>
    <output name="fetchObjectResponse">
      <wsdlsoap:body encodingStyle="http://schemas.xmlsoap.org/soap/encoding/"
        namespace="../../../HylosObjectService" use="encoded"/>
    </output>
  </operation>
  <operation name="searchObjects">
    <wsdlsoap:operation soapAction=""/>
    <input name="searchObjectsRequest">
      <wsdlsoap:body encodingStyle="http://schemas.xmlsoap.org/soap/encoding/"
        namespace="http://hylos.de" use="encoded"/>
    </input>
    <output name="searchObjectsResponse">
      <wsdlsoap:body encodingStyle="http://schemas.xmlsoap.org/soap/encoding/"
        namespace="../../../HylosObjectService" use="encoded"/>
    </output>
  </operation>
</binding>
```

WSDL BindingOperation

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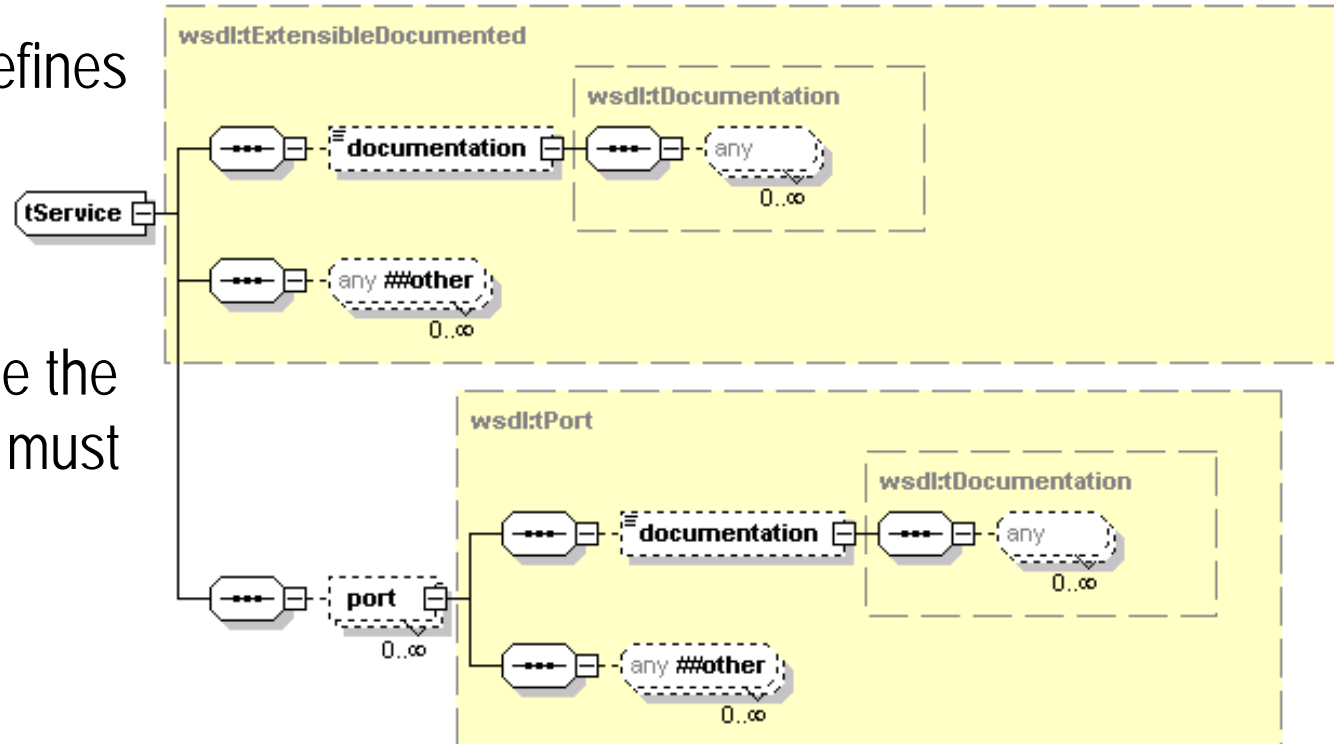
WSDL Service

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Service element defines the address for invoking the service. For a SOAP service the **address** element must specify an URL.

Example:

```
<service name="HylosObjectServiceService">  
  <port binding="impl:HylosObjectServiceSoapBinding"  
        name="HylosObjectService">  
    <wsdlsoap:address location="http://satan.rz.fhtw-  
berlin.de:8080/ws4ee/services/HylosObjectService"/>  
  </port>  
</service>
```



Implications of the WSDL Model

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- Abstract definition part remains independent of any concrete binding
 - re-use of interfaces
- WSDL can describe services, which proactively invoke operations
 - peer-to-peer behaviour
- WSDL combined with SOAP forms a general RPC service description, which work with different XML encodings and transport protocols
 - standard for defining interactions

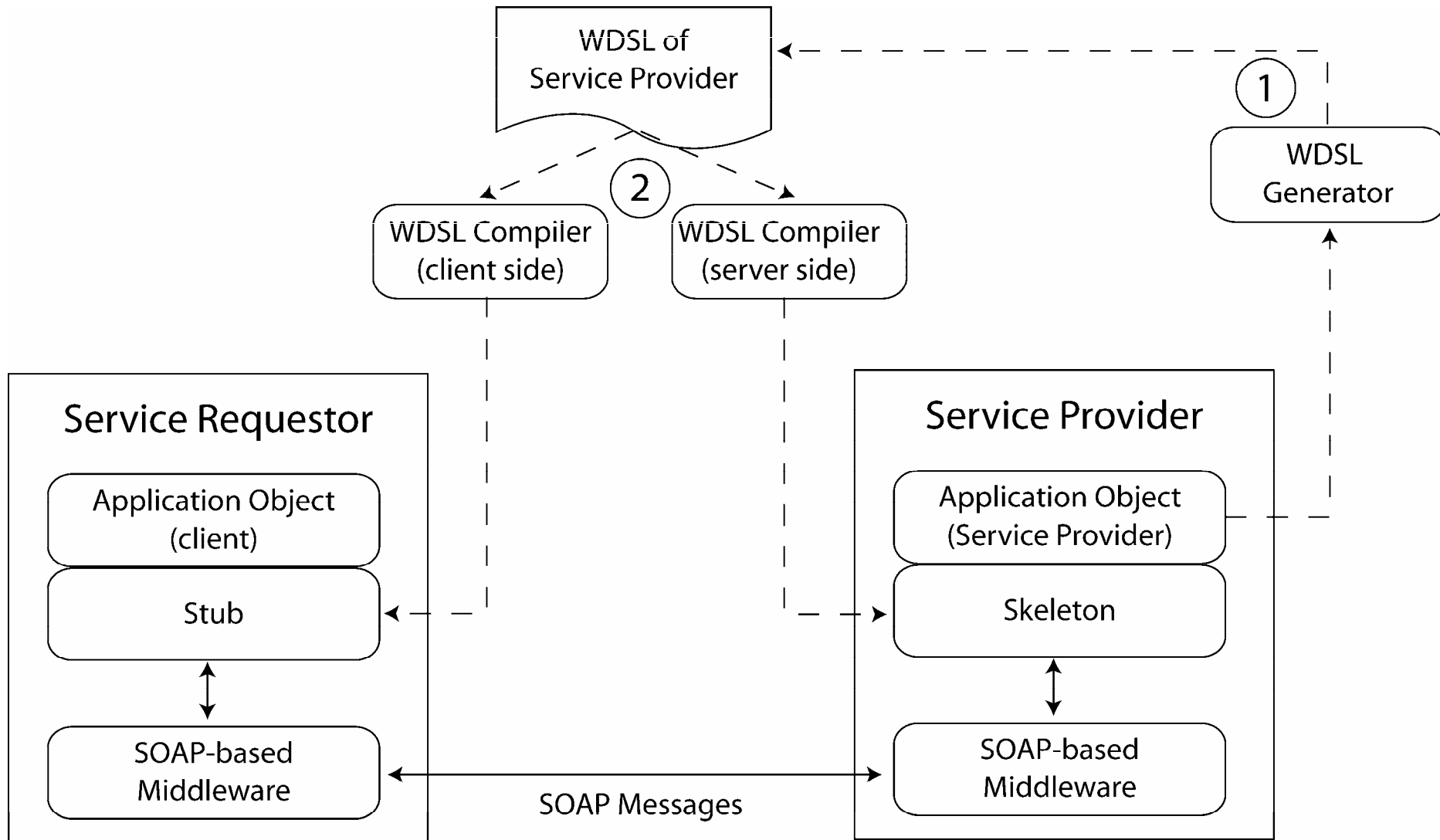
Using WSDL

WSDL is 'just another IDL', but its generality, its encoding in XML, thus its potential for pervasive automation lead to a widespread acceptance ... for

1. Traditional **service description contract** between provider and requestor.
2. **Input to stub compilers** / automated processing tools for auto-generation of clients.
3. **Service information offer**, which eventually supplies descriptions on service behaviour and service meaning to client program designers –
but: WSDL is not a semantic description layer.

Operations with WSDL

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Programming: WSDL Generation

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A WSDL file can be generated from a deployed Web Service.

Example:

```
java org.apache.axis.wsdl.Java2WSDL -o my.wsdl \  
-l "http://localhost:8080/axis/services/MyService" \  
-n "urn:MyNS" p "mypackages.services" "urn:MyNS" \  
    mypackages.services.MyService
```

Will produce the WSDL-file "my.wsdl"

Programming: Generating Stubs from WSDL

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From a given WSDL file Client Stubs and Server Skeletons may be generated. The generic code generation for Clients produces:

- Bean classes for every **types** section
- an interface for every **portType**
- an interface and service implementation (locator) for every **service** section
- Client stubs for every **binding** section

Example:

```
import org.apache.axis.wsdl.WSDL2Java;
public class WSDL2JavaTests {

    public static void main(String[] args) {
        //create client side classes
        WSDL2Java.main(new String[]{"-a","-T1.1","
            http://my.de/HylosObjectService.wsdl"});
    }
}
```

Programming: Generating Skeletons from WSDL

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When generating generic server code (skeletons) from a given WSDL file, the following is produced:

- Bean classes for every **types** section, as they are needed at the server side
- deployment descriptors
- Server skeletons for every **binding** section, including implementations of predefined operations

Example:

```
import org.apache.axis.wsdl.WSDL2Java;  
public class WSDL2JavaTests {  
  
    public static void main(String[] args) {  
        //create client side classes  
        WSDL2Java.main(new String[]{"--server-side", "-Strue", "-a", "-T1.1", "  
            http://my.de/HylosObjectService.wsdl"});  
    }  
}
```

Universal Description, Discovery and Integration (UDDI)

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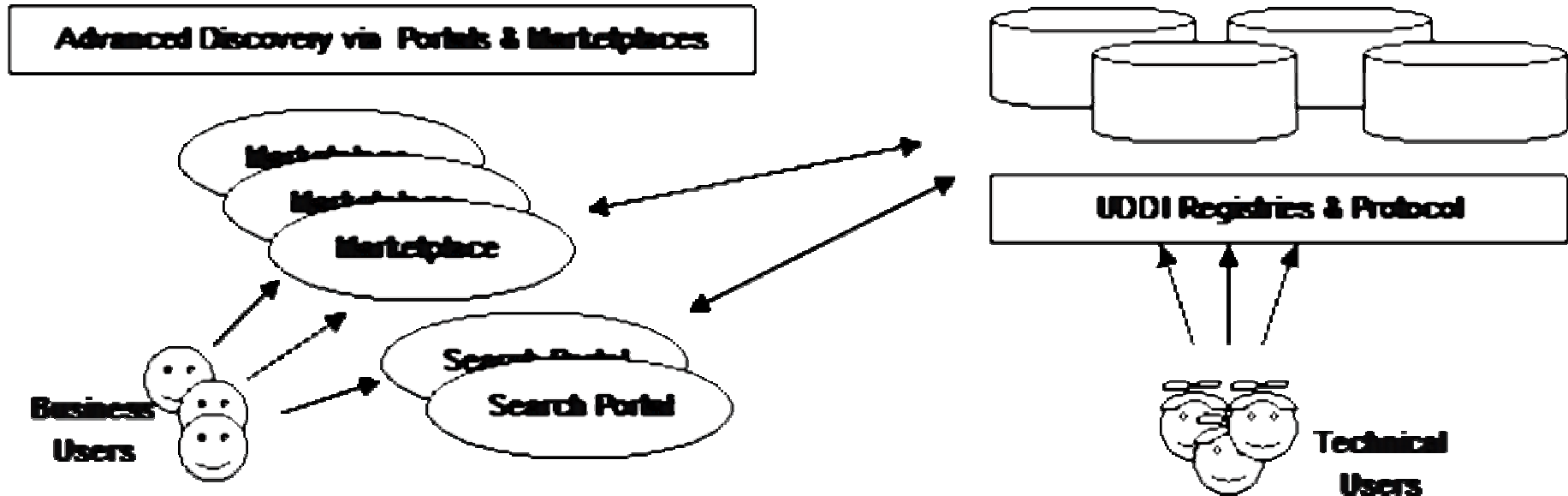
- Framework for describing and discovering Web services ('Business registry')
- Advanced naming and directory service
- Technically a Web service
- Originally by IBM, Microsoft, Ariba, ...
- Version 2.0 by OASIS org, Vers. 3.0 announced draft

UDDI Objectives

- Supply information about services and their technical specification to client developers (→ unstructured information)
- Enable dynamic binding from clients, automatically searching the registry and obtain references to services of interest (→ structured information)
- Also: Idea of Universal Business Registry

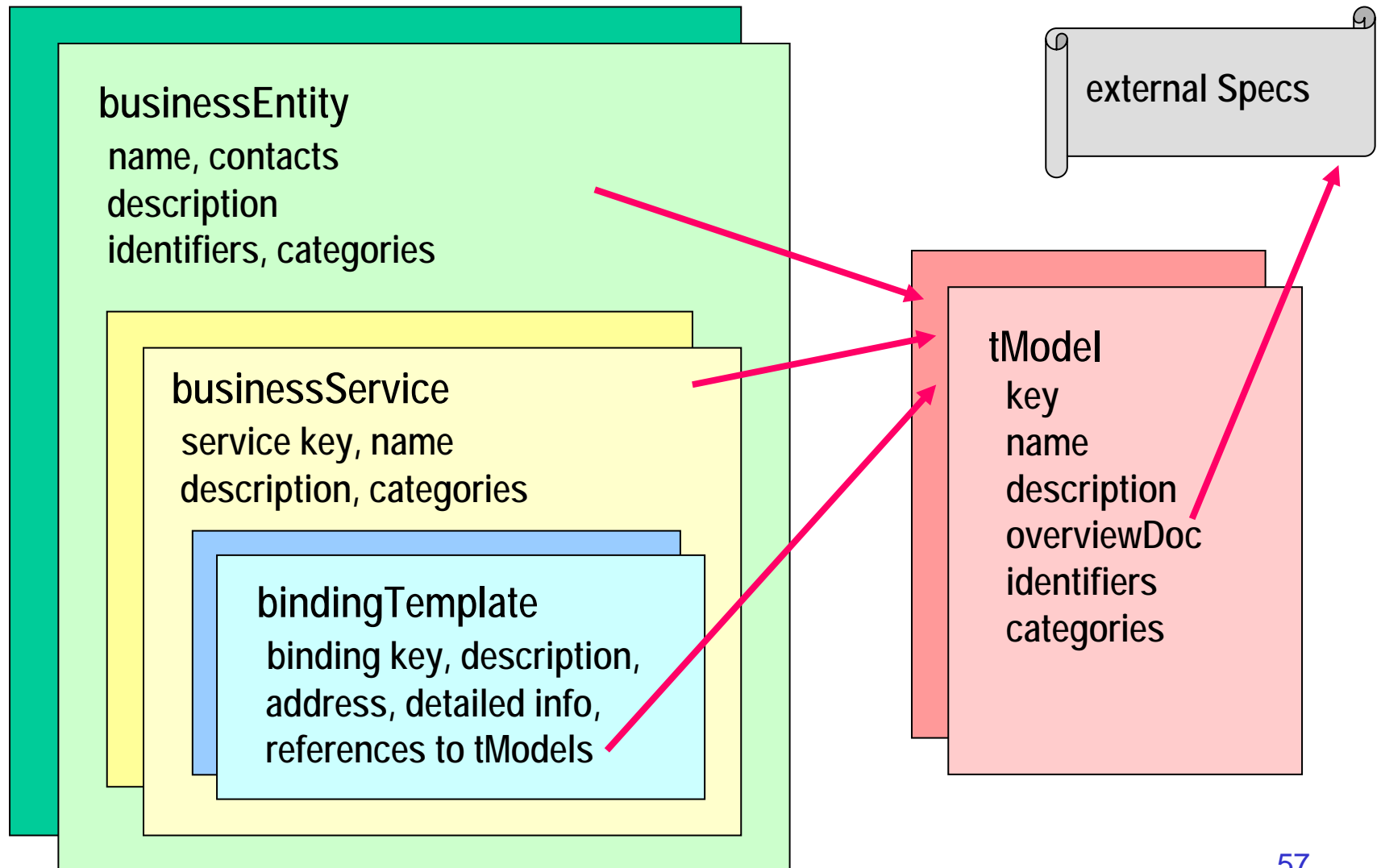
UDDI Use Cases

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UDDI Data Model

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Data Entities

businessEntity:

Describes Web service providing organisation (unique businessKey)
Commonly categorised by several classification standards (NAICS for industry type, UNSPC for products and services, ISO 3166 for geography, ..)

businessService:

Describes group of related Web services

bindingTemplate:

Describes technical information to employ Web service

Technical Models (tModels)

- Central data structure to supply technical and non-technical information
- Unique ID assigned to every published tModel
- Basic provision: Pointer to external document (overviewDoc), which describes the service
 - tModel allows for insight into a service
 - tModels can be re-used
 - Any service characterised by a 'known' tModel is already understood (e.g. by an appropriate client for that tModel)

tModel Example

```
<tModel tModelKey="uddi:uddi.org:v3_publication">
  <name>uddi-org:publication_v3</name>
  <description>UDDI Publication API V3.0</description>

  <overviewDoc>
    <overviewURL usedType="wsdlInterface">
      http://uddi.org/wsdl/uddi_api_v3_binding.wsdl
    </overviewURL>
  </overviewDoc>
  <overviewDoc>
    <overviewURL usedType="text">
      http://uddi.org/pubs/uddi_api_v3.html
    </overviewURL>
  </overviewDoc>

  <categoryBag>
    <keyedReference keyName="uddi-org:types:wsdl"
      keyValue="wsdlSpec"
      tModelKey="uddi:uddi.org:categorisation:types"/>
    <keyedReference keyName="uddi-org:types:specification"
      keyValue="specification"
      tModelKey="uddi:uddi.org:categorisation:types"/>
  </categoryBag>
</tModel>
```

UDDI API

Inquiry API

→ `find_*` and `get_*Detail`

Publisher API

→ `save_*` and `delete_*`

Security API

→ `get_authToken` and `discard_authToken`

Custody and Ownership Transfer API

Subscription API

Replication API

see <http://java.sun.com/xml/jaxr> : `javax.xml.registry.*`

References

- ↪ The W3C standards <http://www.w3.org/2002/ws/> , in detail:
- ↪ SOAP 1.2: <http://www.w3.org/TR/soap12/>
- ↪ WSDL 1.1: <http://www.w3.org/TR/wsd1>
- ↪ WSDL 2.0: <http://www.w3.org/TR/wsd12.0>
- ↪ UDDI 2.0: <http://www.uddi.org/specification.html>
- ↪ *J. Snell et al.: Programming Web Services with SOAP, O'Reilly, Sebastopol, 2002.*
- ↪ *E. Cerami: Web Services Essentials, O'Reilly, Sebastopol, 2002.*
- ↪ *G. Alonso et. al.: Web Services, Springer, Berlin, 2004.*