

Comparing Time-Triggered Ethernet with FlexRay:

An Evaluation of Competing Approaches to Real-time for In-Vehicle Networks

Till Steinbach

{till.steinbach, korf, schmidt}

@informatik.haw-hamburg.de

Hamburg University of Applied Sciences

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Schmidt

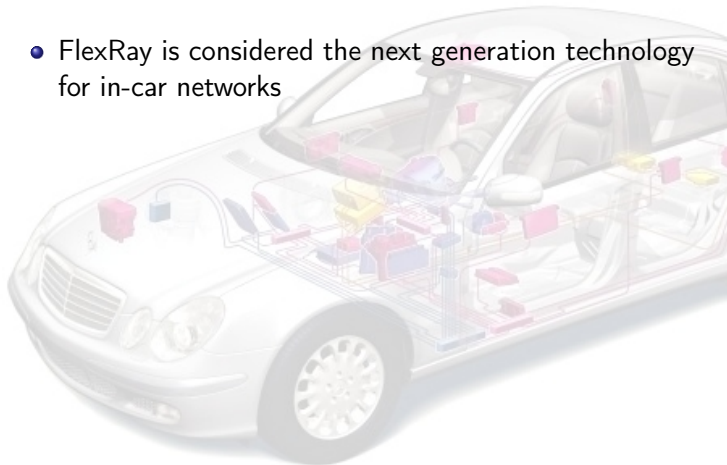
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Conclusion & Outlook

- FlexRay is considered the next generation technology for in-car networks



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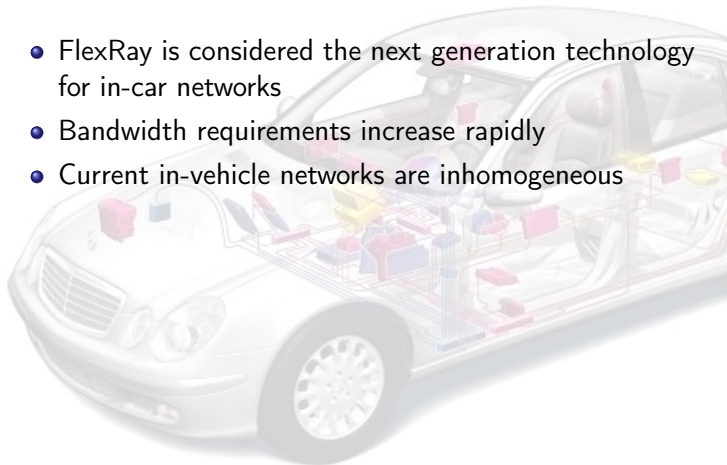
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- Bandwidth requirements increase rapidly
- Current in-vehicle networks are inhomogeneous



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- Time-triggered Ethernet promises real-time and best-effort traffic in one backbone network

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- Time-triggered Ethernet promises real-time and best-effort traffic in one backbone network
- Usage of components of the shelf
- Benefit from the expertise of the plenty Ethernet developers

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- Competitive analysis of FlexRay and TTEthernet
- Show eligibility of TTEthernet for in-vehicle applications
- Provide framework for performance appraisals of Ethernet based in-vehicle communication

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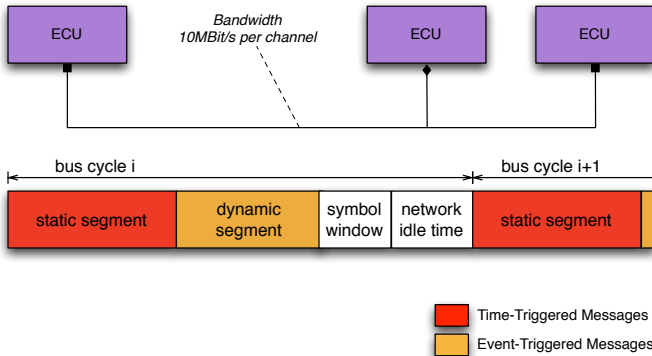
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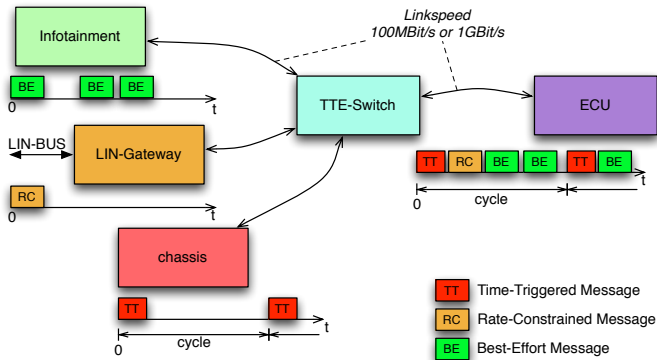
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- Analytical framework that can be adapted to varying topologies
- Concrete results based on a sample configuration
 - Topology with two stars / switches
 - 16 ms cycle
- Latency and Jitter are calculated for the sample configuration
- Bandwidth is compared over various payload sizes

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- The analytical results for jitter and latency of FlexRay and TTEthernet are comparable
- Switching delays in TTEthernet cause higher latency in large topologies
- Jitter is nearly unaffected by the number of switches in the network

	FlexRay	TTEthernet
latency min. payload	$12.2\mu s$	$24\mu s$
latency max. payload	$265.2\mu s$	$372\mu s$
jitter bounds	$6.4\mu s$	$< 10\mu s$

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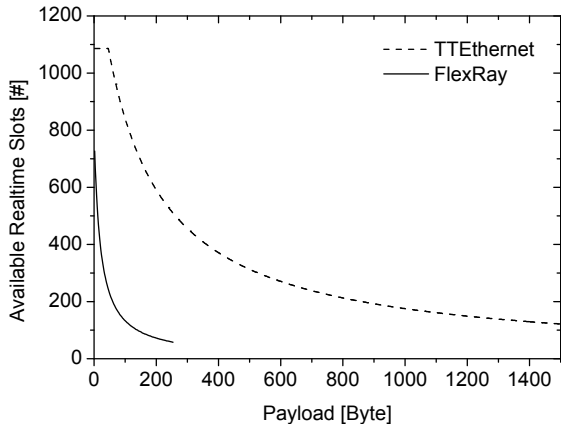
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Real-time slots at payload size



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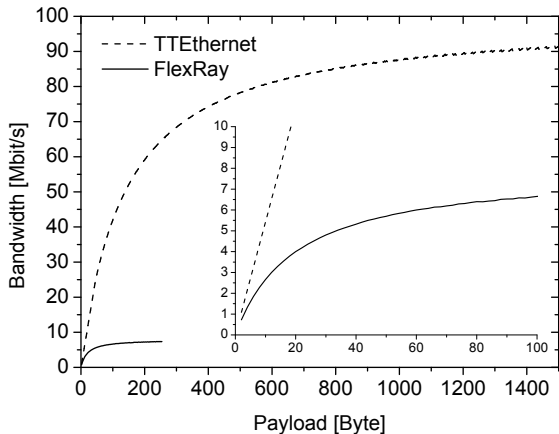
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- TTEthernet allows varying payload sizes in the cycle and parallel message transmission

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- FlexRay real-time traffic can be embedded in time-triggered Ethernet
- The TTEthernet correspondent of a fully utilised FlexRay configuration is utilised by approx 11%
- Especially for larger packages the bandwidth gain in time-triggered Ethernet is high
- Bandwidth utilisation can further profit from group communication

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- Currently we build a simulation framework for Ethernet based in-vehicle networks
- Future work will analyse event-triggered communication, segmentation and priority functionalities
- Further questions concern consolidation strategies for current in-vehicle bus systems.

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A cluster of seven black question marks of varying sizes and orientations, arranged in a roughly circular pattern around a central, larger question mark.

Thank you for your attention