



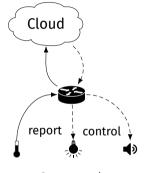
NDN, CoAP, and MQTT: A Comparative Measurement Study in the IoT ACM ICN 2018, Boston

<u>Cenk Gündoğan</u>¹ Peter Kietzmann¹ Martine Lenders² Hauke Petersen² Thomas C. Schmidt¹ Matthias Wählisch²

¹HAW Hamburg

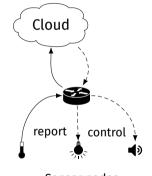
²Freie Universität Berlin

- Sensors and actuators connect to clouds
 - Today mainly based on MQTT



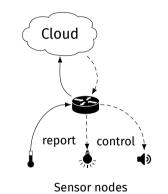
Sensor nodes

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 - Publish-subscribe protocol on TCP
 - Constrained IoT: MQTT-SN on UDP

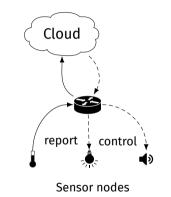


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 - IETF solution for constrained IoT
- ► ICN
 - Promising candidate for future IoT
 - Intensifying attention since 2014



How do these protocols perform and which is most appropriate for the IoT?

Outline

Protocol Overview

Metrics & Experiment Setup

Evaluation

Single-hop: Push vs. Pull Protocols Multi-hop: Reliability and Protocol Performance

Conclusion & Outlook

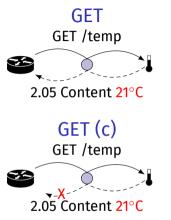


GET GET /temp 2.05 Content 21°C

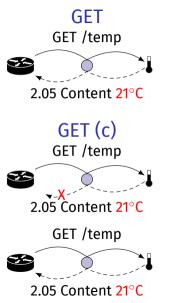


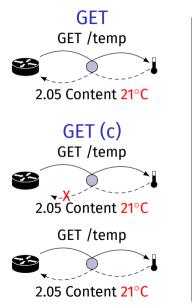
GET GET /temp - /-2.05 Content 21°C GET (c) GET /temp Ś



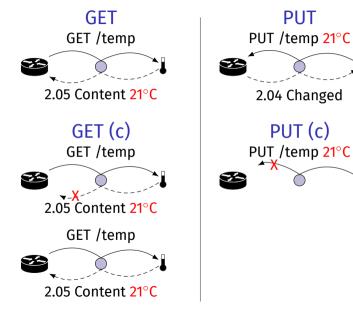


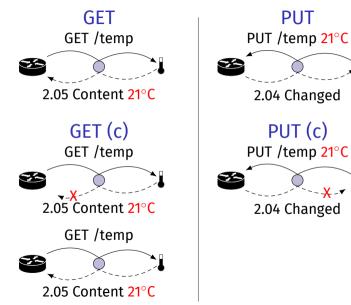


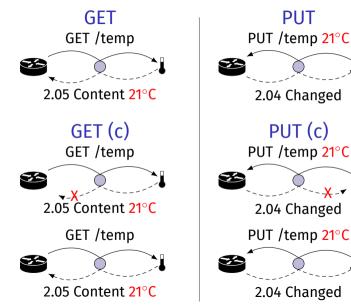


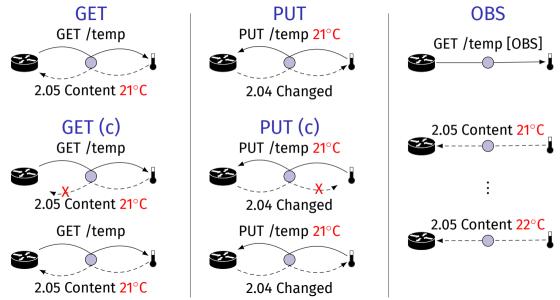


PUT PUT /temp 21°C

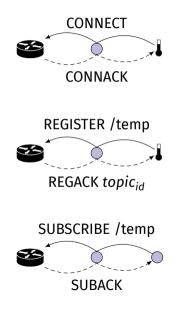




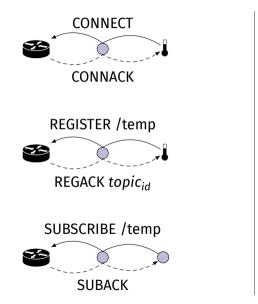




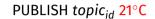






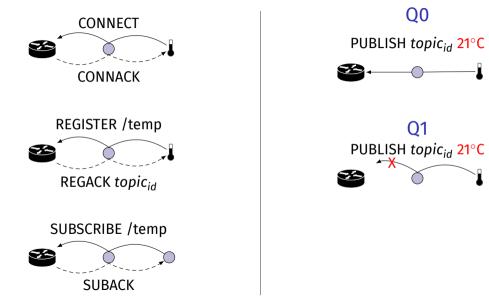


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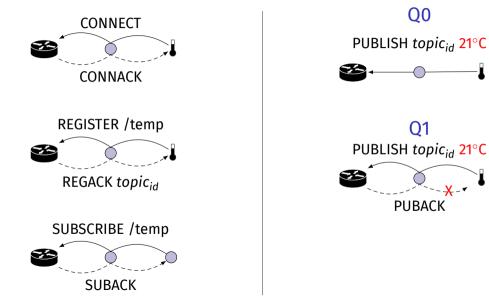




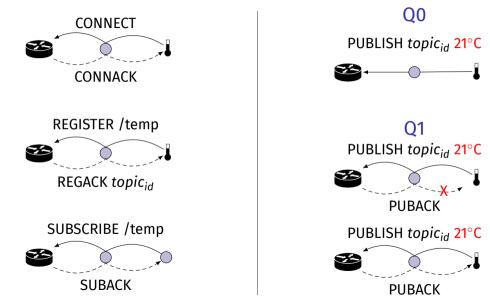








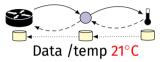






NDN

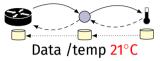
Interest /temp

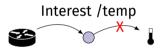




NDN

Interest /temp

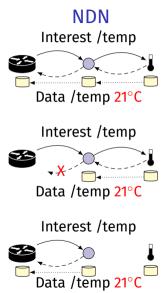


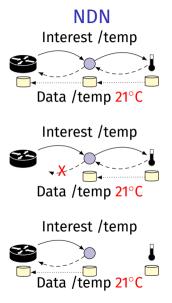


NDN Interest /temp Data /temp 21°C Interest /temp

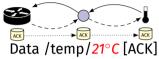
Data /temp 21°C

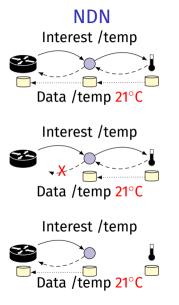
-X-



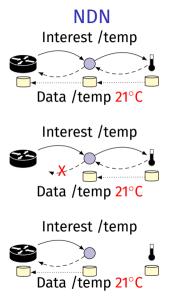


I-Not Interest /temp/21°C

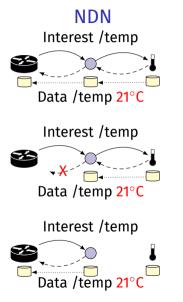


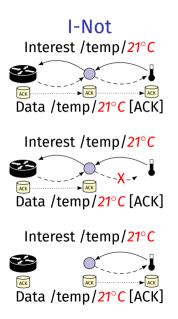


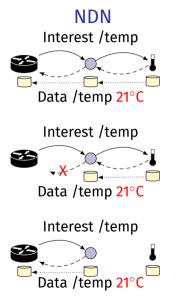
I-Not Interest /temp/21°C ACK ACK Data /temp/21°C [ACK] Interest /temp/21°C **∽**¥

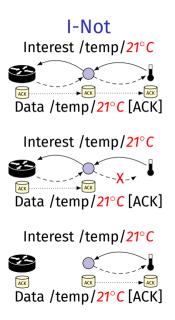


I-Not Interest /temp/21°C ACK ACK Data /temp/21°C [ACK] Interest /temp/21°C --X-₹ ACK ACK Data /temp/21°C [ACK]





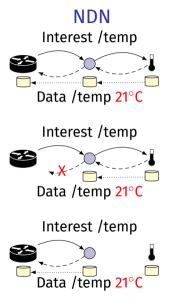


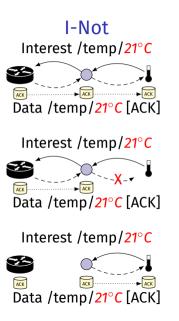


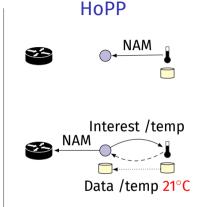
HoPP

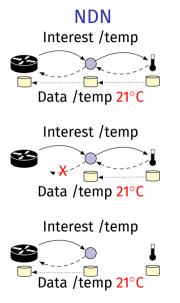


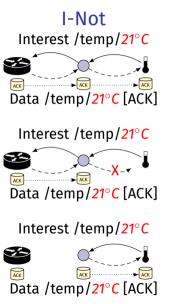


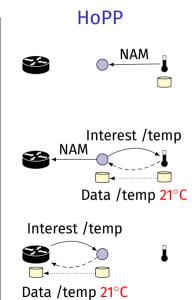












	Current IoT Protocols				ICN Protocols		
	CoAP			MQTT-SN	NDN	I-Not	HoPP
	GET	PUT	OBS				
Transport	UDP	UDP	UDP	UDP	_	_	_
Push	×	1	1	1	×	1	×
Pull	1	×	×	×	1	×	1
Pub/Sub	×	×	1	 Image: A second s	×	×	✓
Flow Control	×	×	×	×	1	×	1
Reliability	(c)	(c)	×	(Q1)	✓	✓	1

Experimentation

Implementations

RIOT

- CoAP: gcoap
- MQTT-SN: asymcute
- On top of UDP/IPv6

RIOT CCN ite

- NDN v0.2
- HoPP & I-Not (extensions)
- On top of link layer

Metrics

- Network stack sizes
- Time to content arrival
- Link stress
- Goodput
- Network utilization (control vs data plane)
- Energy consumption
- Security overhead

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Experiment Setup

IoT-Lab Testbed ARM Cortex-M3 64 kB RAM & 512 kB ROM IEEE 802.15.4 radio CSMA/CA



Retransmissions: Link layer: $4 \times 2-10$ ms Network layer: 4×2 s

Single-hop

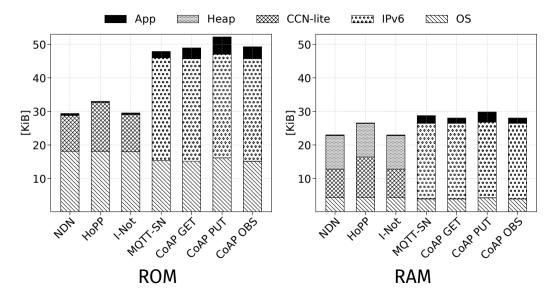
1 gateway + 1 IoT node

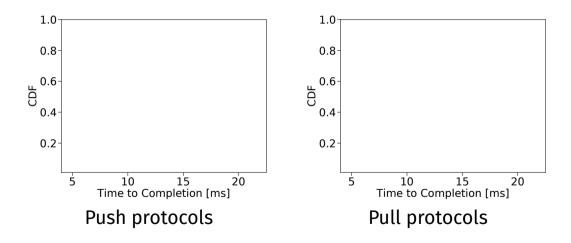
Multi-hop

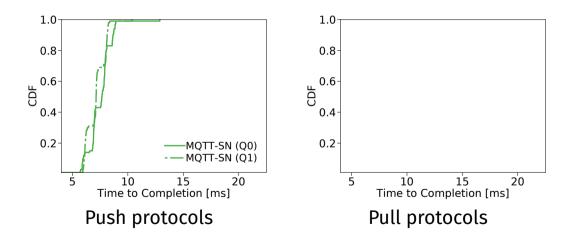
- 1 gateway + 50 IoT nodes
- Max. hop distance: 6

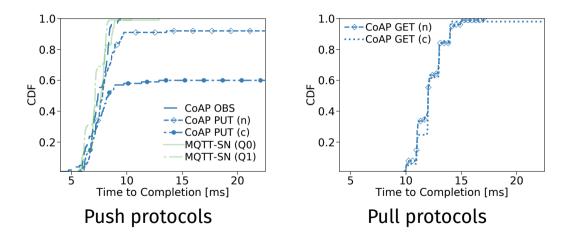
Evaluation

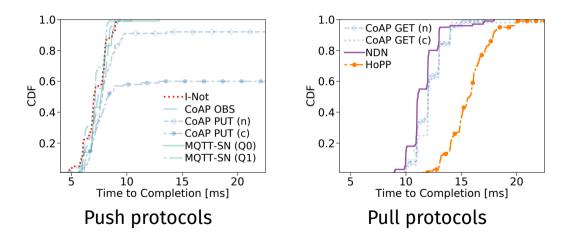
Network Stack Sizes







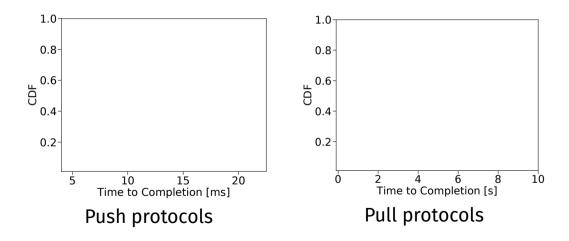




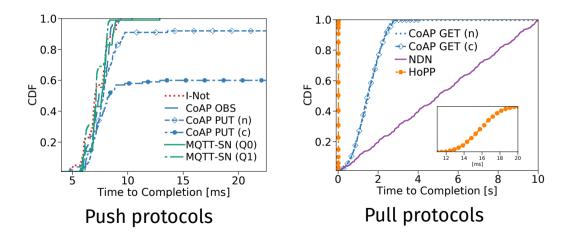
Single-hop: Push vs. Pull Takeaways

- Without network layer repair
 - Push protocols complete below 10 ms
 - Pull protocols double completion time
- With network layer repair
 - Reliability layer increases completion time to seconds
 - Retransmissions may induce additional link stress

Time to content arrival for unscheduled publishing every [1 ... 3] s, content request every 1 s



Time to content arrival for unscheduled publishing every [1 ... 3] s, content request every 1 s



Problem of Stateful Forwarding in NDN

Interests arrive at higher rate than content

- ⇒ Open PIT states accumulate
- PIT size very limited in constrained IoT scenario
- Two possible strategies:
 - Discard newly arriving Interests
 - Overwrite PIT states
 - \Rightarrow Leads to delays or loss

Multi-hop: Characteristics

Radio interference

Additional link- & network-layer retransmissions

Higher link stress

Single-hop vs. Multi-hop: Content Arrival

Single-hop (<mark>50 ms</mark>)	Multi-hop (<mark>5 s</mark>)
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Single-hop vs. Multi-hop: Content Arrival

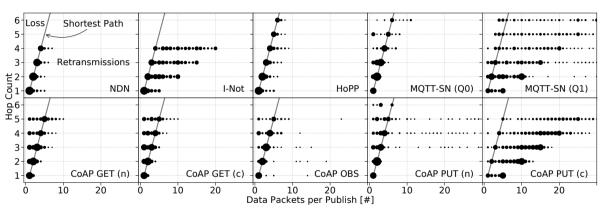
	Single-hop (<mark>50 ms</mark>)		
	Avg. Delay [<mark>ms</mark>]	Success [%]	
Unreliable IP	8.0	97	
Reliable IP	305.0	99	
I-Not	7.2	100	
NDN & HoPP	13.6	100	
	Max. Delay [<mark>ms</mark>]	Protocol	
Unreliable IP	30.6	CoAP PUT (n)	
Reliable IP	5000.0	CoAP PUT (c)	
NDN & HoPP	27.9	HoPP	

Single-hop vs. Multi-hop: Content Arrival

	Single-hop	(50 ms)	Multi-hop (<mark>5 s</mark>)	
	Avg. Delay [<mark>ms</mark>]	Success [%]	Avg. Delay [<mark>s</mark>]	Success [%]
Unreliable IP	8.0	97	0.03	57
Reliable IP	305.0	99	3.83	78
I-Not	7.2	100	1.98	68
NDN & HoPP	13.6	100	0.60	98
	Max. Delay [<mark>ms</mark>]	Protocol	Max. Delay [<mark>s</mark>]	Protocol
Unreliable IP	30.6	CoAP PUT (n)	0.2	CoAP GET (n)
Reliable IP	5000.0	CoAP PUT (c)	16.3	CoAP PUT (c)
NDN & HoPP	27.9	HoPP	13.7	HoPP

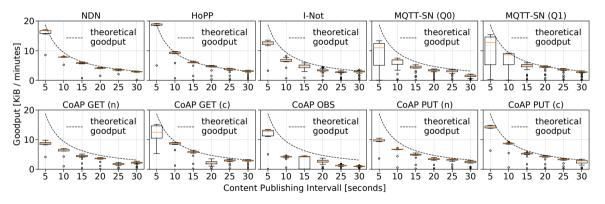
Multi-hop: Link Stress

Link traversal vs. shortest path using a 15 s publishing interval



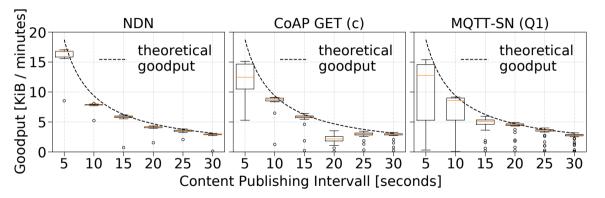
Multi-hop: Goodput

Goodput summaries



Multi-hop: Goodput

Goodput summaries for reliable protocols



Conclusion & Outlook

Takeaways

- All protocols are challenged by the constrained wireless IoT
 - Reliable transfer often fails
 - End-to-end acknowledgments stress lossy links
- NDN and HoPP are most robust and stable
 - Hop-wise caching enhances transport efficiency
 - NDN susceptible to PIT state overflow

Future Work

- Analyze flow control aspects with controlled cross-traffic
- Deploy protocols with full security features enabled